

## Year 5 Curriculum Overview

Englis	sh	Art & Design (UKS2)	Computing (UKS2)
Reading  Apply knowledge of morphology etymology when reading new words  Reading & discuss a broad range of genres & texts  Identifying & discussing themes  Make recommendations to others  Learn poetry by heart  Draw inference & make predictions  Discuss authors' use of language  Retrieve & present information from non-fiction texts.  Formal presentations & debates  Number/Calculation  Secure place value to  1,000,000  Use negative whole numbers in context  Use Roman numerals to 1000 (M)  Use standard written methods for all four operations  Confidently add & subtract mentally  Use vocabulary of prime, factor &  Vise Secure spelling, inc. prefixes, silent letter  Use a thesaurus  Legible, fluent hands  Plan writing to suit a purpose  Develop character, s atmosphere in narra  Use organisational & features  Use consistent approfice and evalue to  Convert between directions  Convert between directions  Calculate perimeter shapes & area of re  Estimate volume &  Understand regular  Reflect & translate si  Data  Interpret tables & li	homophones, set.  *Use expanded noun phrases  *Use modal & passive verbs  *Use relative clauses  *Use brackets, dashes  *A commas for parenthesis  *Speaking & Listening  *Give well-structured explanations  *Operate tense  *Operate tense	Use sketchbooks to collect, record, review, revisit & evaluate ideas  Improve mastery of techniques such as drawing, painting and sculpture with varied materials  Learn about great artists, architects & designers  Design & Technology (UKS2)  Use research& criteria to develop products which are fit for purpose and aimed at specific groups  Use annotated sketches, cross-section diagrams & computer-aided design  Analyse & evaluate existing products and improve own work  Use mechanical & electrical systems in own products, including programming  Cook savoury dishes for a healthy & varied diet  Modern  Languages (UKS2)  Listen & engage  Engage in conversations, expressing opinions  Speak in simple language & be understood	Design & write programs to solve problems     Use sequences, repetition, inputs, variables and outputs in programs     Detect & correct errors in programs     Detect & correct errors in programs     Understand uses of networks for collaboration & communication     Be discerning in evaluating digital content  Geography (UKS2)     Name & locate counties, cities, regions & features of UK     Understand latitude, longitude, Equator, hemispheres, tropics, polar circles & time zones     Study a region of Europe, and of the Americas     Understand biomes, vegetation belts, land use, economic activity, distribution of resources, etc.     Use 4- and 6-figure grid references on OS maps     Use fieldwork to record & explain areas  Music (uKS2)     Perform with control & expression solo & in ensembles
Life cycles of plants     & animals (inc. mammal, insect, bird, amphibian)     Describe changes as humans develop & mature  Chemistry     Classify materials according to a variety of properties     Understand mixtures & solutions	History  British History (taught chronologically)  Anglo-Saxons & Vikings, including: Roman withdrawal from Britain; Scots invasion Invasions, settlements & kingdoms Viking invasions; Danegald Edward the Confessor  Broader History Study  Ancient Greece, i.e. A study of Greek life and achievements and their influence on the western world	Develop appropriate pronunciation     Present ideas & information orally     Show understanding in simple reading     Adapt known language to create new ideas     Describe people, places & things     Understand basic grammar, e.g. gender	Improvise & compose using dimensions of music  Listen to detail and recall aurally  Use & understand basics of staff notation  Develop an understanding of the history of music, including great musicians & composers  Religious Education  Continue to follow locallyagreed syllabus for RE